

A	Science	History	Geography	Art	D & T	I.C.T.	R.E.	Theme
1	Forces	WW2			Juggling Balls (LKS2)	Games and Animation Development (Y3 iProgram sessions 1-3) Making shapes and navigating mazes (Y4 iProgram Sessions 1-3)	What do Christian writings teach about forgiveness? Plan Y3	Thankfulness
2				British Artists (LKS2)		Designing & developing computer games (Y5 iProgram Unit 1 sessions 1-4 then Y6 iProgram 1-4)	What do Christians believe about the Prince of Peace? Plan Y5	Trust
3	Living things and habitats		The Earth – continents, countries, regions, biomes, vegetation belts, land use and distribution of resources.		Edible Garden (LKS2)	Sorting and Splitting. How problems can be solved more easily. iAlgorithm (Sessions 1-3) Searching, sorting and networks. Efficient algorithms (iAlgorithm 1-4)	What did Jesus teach people about the Kingdom of God? (parables) Plan Y4	Perseverance
4				Wildlife (UKS2)		Staying safe online (iSafe Sessions 1-2) Staying safe in a digital world (iSafe 1-4)	How is the resurrection portrayed as central to Christian beliefs plan Y6	Justice
5	Sound	Mayans			Battery Operated Lights (LKS2)	Networks, data and creating web content (Y6 iNetwork Sessions 1-3)	What do Old Testament stories teach Christians about God? Y3	Service
6	Electricity			South American Art (UKS2)		Remixing and creating web content using HTML (Y5 iWeb Sessions 1-5)	What do Christians and others believe and do about wealth and poverty in the world? Y5	Truthfulness

B	Science	History	Geography	Art	D & T	I.C.T.	R.E.	Theme
1	Rocks and Soils		Rivers, water cycle, including transpiration climate		Global Food (UKS2)	Computer networking, using browsers & search engines safely & effectively. (iConnect Sessions 1-3)	How do Christians demonstrate justice in their lives? Plan Y6 Why is light a key feature in the Christmas story? Plan Y4	Generosity
2	Evolution			Autumn (LKS2)		Introduction to data representation. (iData Sessions 1-2) (iData Sessions 3-5)		Compassion
3	Animals including Humans	Stone Age			Programming Adventures (UKS2)	Games & Animation Development (Y3 iProgram sessions 4-6) Making shapes & navigating mazes (Y4 iProgram sessions 4-6)	Why are places of worship important for different religious believers? (include diversity within and between religions) plan Y5	Courage
4				Bodies (LKS2)		Designing & developing computer games (Y5 iProgram Unit I Sessions 1-4) Designing & developing computer games (Y6 iProgram Sessions 5-6)	What does the Easter story tell us about hope and despair? Plan Y3	Forgiveness
5	States of matter		Study of volcanoes–earthquakes/ natural disasters and floods		Felt Phone Cases (UKS2)	Staying safe online (iSafe sessions 3-5) Staying safe in a digital world (iSafe sessions 6-9)	What do stories from Islam teach Muslims about how to live their lives? (include Haji) Y4	Friendship
6				Fruit and Veg (LKS2)		Networks, data and creating web content (Y6 iNetwork Sessions 4-6)	How do some Christians understand the creation of the world from Bible stories? Y3	Respect

C	Science	History	Geography	Art	D & T	I.C.T.	R.E.	Theme
1	Plants	Romans			Let's Go Fly a Kite (LKS2)	Games and Animation Development (Y3 iProgram sessions 1-3) Making shapes and navigating mazes (Y4 iProgram Sessions 1-3)	What do Christians and Muslims understand about the need for thankfulness in their lives? Plan Y4	Thankfulness
2		Celts		Plants and Flowers (UKS2)		Designing & developing computer games (Y5 iProgram Unit 1 sessions 1-4 then Y6 iProgram 1-4)	Why does Christmas matter to Christians? (link with Advent) Plan Y3	Trust
3	Living things and habitats		The UK, including an in depth study of a particular region (not local) Norfolk Cornwall... N.E.		The Great Bread Bake Off (LKS2)	Sorting and Splitting. How problems can be solved more easily. iAlgorithm (Sessions 1-3) Searching, sorting and networks. Efficient algorithms (iAlgorithm 1-4)	What does it mean to be a Muslim in British society today? Plan Y6	Perseverance
4				European Art and Artists (LKS2)		Staying safe online (iSafe Sessions 1-2) Staying safe in a digital world (iSafe 1-4)	How do Christians prepare for Easter? (focus on Lent) Plan Y4	Justice
5	Light	Ancient Egypt			Marbulous Structures (UKS2)	Networks, data and creating web content (Y6 iNetwork Sessions 1-3)	Why is the Holy Spirit important to Christians? (Pentecost) Y5	Service
6				Ancient Egypt (UKS2)		Remixing and creating web content using HTML (Y5 iWeb Sessions 1-5)	What are some different ways in which religion and science look at the world as God's creation? Y6	Truthfulness

D	Science	History	Geography	Art	D & T	I.C.T.	R.E.	Theme
1	Earth and Space		Amazon and North America		Super Seasonal Cooking (UKS2)	Computer networking, using browsers & search engines safely & effectively. (iConnect Sessions 1-3)	How do Christians demonstrate justice in their lives? Plan Y6 Why is light a key feature in the Christmas story? Plan Y4	Generosity
2				North American Art (UKS2)		Introduction to data representation. (iData Sessions 1-2) (iData Sessions 3-5)		Compassion
3	Animals including Humans	Vikings			Automata Animals (UKS2)	Games & Animation Development (Y3 iProgram sessions 4-6) Making shapes & navigating mazes (Y4 iProgram sessions 4-6)	Why are places of worship important for different religious believers? (include diversity within and between religions) plan Y5	Courage
4				Insects (LKS2)		Designing & developing computer games (Y5 iProgram Unit I Sessions 1-4) Designing & developing computer games (Y6 iProgram Sessions 5-6)	What does the Easter story tell us about hope and despair? Plan Y3	Forgiveness
5	States of matter		Map Work		Mechanical Posters (LKS2)	Staying safe online (iSafe sessions 3-5) Staying safe in a digital world (iSafe sessions 6-9)	What do stories from Islam teach Muslims about how to live their lives? (include Haji) Y4	Friendship
6				The Seaside (UKS2)		Networks, data and creating web content (Y6 iNetwork Sessions 4-6)	How do some Christians understand the creation of the world from Bible stories? Y3	Respect